



Update 2 - Fixes and Changes

Below are a list of fixes and changes that have been made to RoofWright since Update 1 release of 6.8

Roof/Bespoke Editing

- Fix: Editing a lean-to wall at the end of a valley slope (spur of a P-shape) and turning it into a different wall kind no longer truncates all rafters off the valley
- Fix: Creating rafters on slopes in some cut-out cases no longer raises errors
- Fix: Floating T-Shaped roofs no longer price for a full ridge addition (only L-shapes do)
- Fix: Auto-creation of muntins now adds muntin bars to all panels of a roof
- Change: Copying muntins around the whole roof of a design (based on one panel) now aligns muntins across hips by default
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Roof Pricing

- Fix: When roof glazing is set to be discounted independently of the roof, it is now marked up by the roof markup
- Fix: Roof discount no longer set to the minimum allowed value (-1000) if the user blanks the field out in Roof System Prefs and clicks OK
- Enhancement: Roof Pricing Override rules now available to change the determined matrix, span and projection for each roof section

Frames / Glazing Pricing

- Enhancement: Frame additional costs added
- Enhancement: Georgian and dummy bars can now be discounted independently of the frames they are in
- Enhancement: Cills can now have separate prices for foiled and unfoiled cases
- Fix: Door panels now price using the correct glazing cost for each panel
- Fix: Door threshold is now editable in Edit Order
- Change: "Transom to ringbeam offset" in "Raked Frame" tab of window profile set-up is now used when auto-adding a transom to a raked frame (if turned on)
- Fix: Cills now use the correct cill finish instead of the external frame finish
- Fix: French doors now only include assemblies for individual doors if the option to do so is ticked
- Fix: Auto-added transom (at the base of raked frames) are removed when a lean-to end is changed back to a gable frame
- Fix: Baypole lengths on reports and in 3D are now the same as priced for and respect the basework rules
- Fix: Flying bars are always used from the frame profile, even if set to use window bars from the roof profile (as flying bars are invisible anyway)
- Change: Up/Down/Top/Bottom buttons added to Maintain->Glazing lists
- Fix: Setting the aperture glazing type via the Wall Editor now updates the pane within the aperture (if one only exists) with the same glazing and vice-versa
- Fix: RoofWright no longer reports that some panes contain overridden glazing when Order Details glazing is changed, even though none have

Ancillaries and Other Pricing

- Fix: Compulsory charges are now added for groups even if no questions within those groups have been answered yet
- Fix: Mandatory marker (exclamation mark) now shows against groups and questions that need to still be answered in ancillaries
- Fix: Optional discounts are now correctly calculated from the discountable total, not the full total
- Fix: Associated "child" answer costs are now removed from the job price if a question is "un-answered" or a different answer is chosen
- Fix: Ancillary questions now correctly totalled with discounts and mark-ups (previous incorrect in some complex situations)

Visuals / 3D

- Fix: Vast improvement to hidden line 3D view, with clearer non-scissored outlines – now looks like the previous 6-6-1 3D used to
- Fix: Raked window styles now draw better in style designer and style pickers
- Fix: The ends of external brick walls are no longer transparent when the design is created using external sizes
- Fix: Open and filled arches in window panes now show in the Wall and Window Designer, in 3D and on reports
- Fix: 3D performance-related improvements added

Basework

- Fix: Re-applying a dwarf wall to a design which starts as full-height frames now correctly alters the frame height to retain the ringbeam height
- Fix: Squint panels no longer created when dwarf wall added to all sides of a design using the wall editor

Reports

- Fix: PDExpress Reports containing final price fields now shows "Please Call" when printed if the price is zero

Third Party Exports

- Fix: Jobs created from Evolution now load properly by linking walls with their associates slopes